

# Challenge a friend to a game of checkers.

Customers liked to play checkers at the general store.



SET UP: Take 12 circles of the same color and place them on the dark squares in the first three rows on your side. Have your friend do the same on his side with the other 12 circles. Choose a player to go first. Take turns. When it is your turn, move one of your checkers diagonally forward. If you jump over a friend's checker, capture it and remove it. If one of **your** checkers makes it all the way across the board to the end row, it becomes a king. Place another checker – same color as yours – on top. Now this checker may move diagonally forward **or** backward. The winner is the first person to capture all of his opponent's checkers. What did the pioneers use for checker pieces?

